

It's All Fun and Games!
Using adapted games throughout the learning process

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Why play games?

- Games help us learn both academic and life-skill concepts, in a fun and engaging way, that we can generalize into other areas of our lives!
- Games help with attention span.
- Games help “improve memory, critical thinking skills and processing speed.”

~southbaykidsconnection.com (“Get on Board! Learn Social Skills Through Board Games, Diana Cortese, M.S. BCBA, 2018)

What types of games are there?

- File folder games
- Board games
- Physical/Gross Motor Games
- Video Games

**What skills can be taught/refined?
(the following are some, but surely not all)**

Let's go!

Reading

- Letter recognition
- Sound recognition
- Phonological awareness
- Reading comprehension
- Rhyming words

Math

- Color recognition
- Shape recognition
- Number recognition
- 1:1 correspondence
- Counting
- Sorting
- Matching
- Patterning

Social Skills

- Waiting for a turn/patience
- Following rules
- Sharing
- Negotiation
- Sportsmanship
- Teamwork
- Non-verbal communication

Communication skills

- Indicating the desire for a turn
- Letting a friend know that it's their turn

Life Lessons

- Persistence
- Accomplishment
- Boundaries/structure
- Luck vs. skill
- Things can change in an instant (for good or bad – Chutes and Ladders/Candy Land)

Psychomotricity and Coordination

- Psychomotricity - wider term for coordination (focuses on motor groups used)
 - ~Motor (fine/gross)
 - ~Cognitive
 - ~Social
 - ~Affective
- Coordination - focuses on the body parts used
 - ~Hand-Eye
 - ~Foot-Eye
 - ~Motor

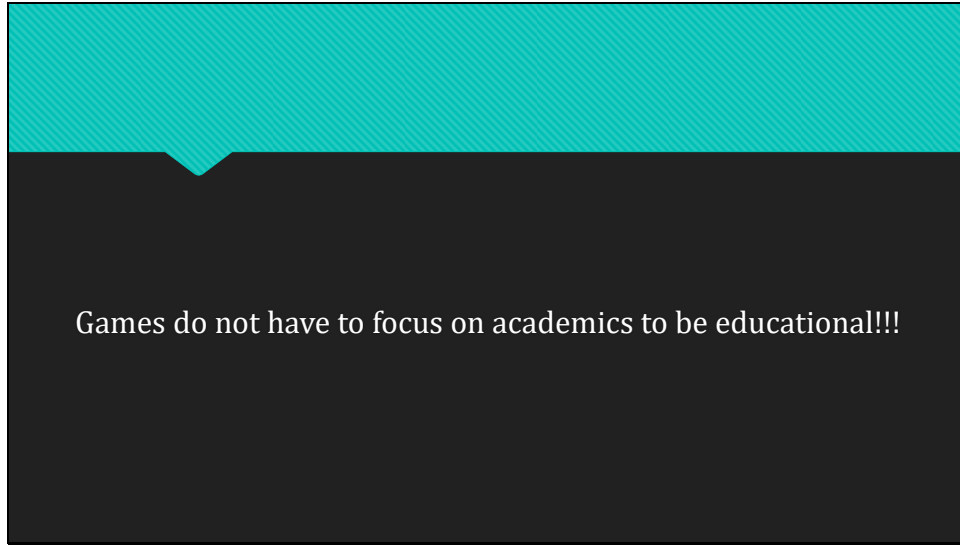
~www.cognifit.com (Coordination - A fundamental cognitive skill)

#Truth

- Unfortunately, not all games are manufactured with varying disability areas in mind.

What are the options?

- 1) Sit and watch
- 2) Purchase modified games from companies
- 3) Adapt games ourselves
- 4) Create games ourselves



Games do not have to focus on academics to be educational!!!

Self-modified and created games

Let's explore!!!
